

#### College of Arts, Commerce and Science, Parbhani

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Pro-forma for program and course outcomes (2.6.1)

Name of Teacher: Kulkarni S.V. Department: Comp. sci

Program: MSC FY Subject: Comp. Sci

Course Code: CS-101 Paper Title: Comp. Archi & Microprocessor

<b>Unit Number</b>	Unit Name	Topics	Unit-wise Outcome
1	Design Methodology	Evolution of Computers, Introduction to system modeling, Design Methodology of Combinational and Sequential circuits-Gate level, Register level and Processor level.	Classify the computer designing
2	Binary Arithmetic	Fixed point arithmetic's and algorithms for addition, subtraction, multiplication and division, Floating point arithmetic's and algorithms for addition, subtraction.	Classify the binary architecture
3	Processors Design & Control Units	CPU organization, Data representation, Instruction Sets –Format, types, Implementation, CICS and RISC, Control Unit-Hardwired control and design examples, Micro programmed control unit, pipeline control, Interrupt and their types and Branch Instruction processing.	Classify the designing of process & controlling unit of microprocessor
4	Memory Organization	Memory Technologies, Memory System, Virtual memory, Memory hierarchies, Main memory -allocation, Segmentation, High speed-Cache Memory, interleaved and associative memories.	Analyze the memory structure of microprocessor
5	8085 & 8086 Microprocessor	8085 Microprocessor: Architecture of 8085 Microprocessor, Features of 8085, Timing diagram of Memory read, memory write, Op code fetch and execute cycle.	Architecture of microprocessor

<b>8086 Microprocessor:</b> Architecture of	
8086 Microprocessor-EU and	<u>'</u>
BIU, Features of 8086, Pin diagram of	
8086, Addressing modes, Instruction set	<u>'</u>
classification, Assembly language	<u>'</u>
programming of 8086	

**Specify Course Outcome:** Students will acquire skill of Assembly Language programming using 8086 Microprocessor. Student will be familiar with Internal Processing of Computers

**Specify Program Outcome:** To develop Understanding of Internal Architecture of Computer. To aware students about Basics of Microprocessor & Assembly Language Programming

**Signature of Teacher** 

Kulkarni S.V.



#### College of Arts, Commerce and Science, Parbhani

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Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Dr P B Khanale Department: Computer Science

Program: MSC FY Subject: Comp. Sci

Course Code: CS-102 Paper Title: OOP Concepts using

C++

<b>Unit Number</b>	Unit Name	Topics	Unit-wise Outcome
1	Introduction and basic concepts of C++	Procedure Oriented Programming, Object Oriented Programming Paradigm, Basic concepts of OOP's, Benefits and Applications, Structure of C++ program.	Differentiate between procedure oriented and object oriented programming languages
2	Tokens, Operators and Functions in C++	Keywords, Identifiers, Data-types, Operators in C++, Operator precedence and associatively, Control structures, branching and looping statements, Function, function prototype, default arguments, Reference variable, call by reference, return by reference, Inline function, function overloading.	Identify and list different constructs of C++
3	Class and object, Constructor and destructor	Class and object: Specifying a class and object, Nesting of member function, Memory allocation for objects, Static data member, static function, Friend function.  Constructor and destructor: Introduction to Constructor, Types of constructor, Destructor	Write OOP programs using classes
4	Inheritance and polymorphism	Types of inheritance, Virtual base class, Operator overloading (Unary and binary), Virtual function and there rules, Pure virtual function, Abstract class, Pointer to object, This pointer.	Practice inheritance and polymorphism

5	Input / Output Operation	Console I/O operation, formatted I/O, unformatted I/O, C++ classes for console I/O, C++ stream classes for file I/O, Opening and closing file, sequential and random access, Error handling during a file operation,	Create Data files using C++ IO system
		command line arguments, Introduction to Templates.	

**Specify Course Outcome:** Write C++ programs for real life applications

**Specify Program Outcome:** Design and create software solutions for various problems

**Signature of Teacher** 



# College of Arts, Commerce and Science, Parbhani

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Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Surnar S.B. Department: Computer Science

Program: MSc FY Subject: Computer Science

Course Code: CS-103

Paper Title: Mathematical Foundation for Computer Science

Unit Number	Unit Name	Topics	Unit-wise Outcome
1		Sets, Venn diagrams, Operations on Sets, Laws of set theory, Power set and Products, Partitions of sets, The Principle of Inclusion and Exclusion.	Total sets theory and their principle and laws can study
2		Propositions and logical operations, Truth tables, Equivalence, Implications, Laws of logic, Normal Forms, Predicates and Quantifiers, Mathematical Induction	Mathematical induction and truth tables ,logical operation
3		Relations, Paths and Digraphs, Properties and types of binary relations, Operations on relations, Closures, Warshall_s algorithm, Equivalence and partial ordered relations, Poset, Hasse diagram	Different types graphs operations and algorithm can find out

4	Permutations, Combinations, Elements of Probability, Discret Probability and Conditional Probability, Generating Functions and Recurrence Relations, Recursiv Functions, Introduction to Functional Programming	to slove math problem
5	Graphs Definitions, Paths and circuits: Eulerian and Hamiltoni Types of graphs, Sub Graphs Isomorphism of graphs.	Graphs, Types of graphs, Paths and circuits an, study
6	Algebraic structures with one binary operation: semigroup, monoid and group, Abelian gro Isomorphism, Homomorphism and Automorphism, Cyclic groups, Normal subgroups, Codes and group codes	Algebraic structures with one binary operation and different Cyclic groups can study

**Specify Course Outcome:** Understand the notion of mathematical thinking, mathematical proofs and to apply them in problem solving. Ability to understand use of functions, graphs and their use inprogramming applications. Apply discrete structures into computing problems, formal specification, artificialintelligence, cryptography, Data Analysis.

**Specify Program Outcome:** Apply knowledge of mathematics, science and algorithm in solving Computer problems. Generate solutions by understanding underlying computer science environment. Utilize the techniques, skills and modern tools, for actual development process. Function effectively as an individual and as a member or leader in diverse teams and in multidisciplinary settings in actual development work. Research insights and conduct research in computing environment.

#### Signature of Teacher

Surnar, S.B



# College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: khairajani S.U Department: Computer science

Program: Msc fy Subject: computer science

Course Code: CS-104 B Electiveaper

Title: Computer Network

<b>Unit Number</b>	Unit Name	Topics	Unit-wise Outcome
UNIT I	Introduction to computer networks and Internet	Understanding of network and Internet, The network edge, The network core, Understanding of Delay, Loss and Throughput in the packetswitching network, protocols layers and their service model, History of the computer network	Classify the computer network
UNIT II	Application Layer	Principles of computer applications, Web and HTTP, E-mail, DNS, Socket programming with TCP and UDP	Classify the network access to application
UNIT III	Transport Layer	Introduction and transport layer services, Multiplexing and Demultiplexing, Connection less transport (UDP), Principles of reliable data transfer, Connection	Classify the port and reliability

		oriented transport (TCP), Congestion control.	
UNIT IV	Network Layer	Introduction, Virtual and Datagram networks, study of router, IP protocol and addressing in the Internet, Routing algorithms, Broadcast and Multicast routing	Apply for ip addressing
UNIT V	The Link layer and Local area networks	Introduction and link layer services, error-detection and correction techniques, Multiple access protocols, addressing, Ethernet, switches	Classify the switches, mac addressing
UNIT VI	Introduction to LAN	Devices, Topologies, Tools, Cables, Configuration	Classify the network type

**Specify Course Outcome:** analyze, specify and design the topological and routing strategies for an IP based networking infrastructure. Have a working knowledge of datagram and internet socket programming

**Specify Program Outcome:** To understand the basic concepts of computer network and firm foundation for understanding how data communication occurring using computer network. It is based around the OSI Reference Model which deals with the major issues and related protocol studies in the various layers of the model.

#### **Signature of Teacher**

Khairajani S.U



#### College of Arts, Commerce and Science, Parbhani

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Pro-forma for program and course outcomes (2.6.1)

**Department: Computer Science** 

**Program:** MSc FY(I-Sem) Subject :Computer Science

Course Code: CS-105

Paper Title: Lab -1: C++ Programming

Topics	Outcome
At least 15 C++ programs	Expand programming skill in C++ and concepts of OOPs.

#### **Specify Course Outcome:**

- Enhance skill in C++ programming.
- Learn fundamentals of advanced internet programming languages.

# **Specify Program Outcome:**

- Generate foundation for student to learn other Object Oriented Programming Languages.
- Improve advanced programming languages faster which is useful for foundation of software development.

#### Signature of Teacher

Deshmukh G.V.



# College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)	
Name of Teacher: khairaiani S.U	Department: Computer science

Program: Msc FY Subject: computer science

Course Code: CS-106

Paper Title: ALP using 8086 Microprocessor

no	Program	pro Outcome
1	Program for division of multiplication by single byte	
2	Program for averages	
3	Program for arranging number in assenting order	
4	Program for multiplication of two bytes	
5	Program for addition no byte	
6	Program for subtraction	Build the
7	Program for add no words	Microprocesso r & Assembly
8	Program for calculate the average	Language
9	Program for change directory	Programming
10	Program for remove directory	
11	Program for factorial	
12	Program for convert upper to lower	

13	Program to calculate the average bitwise	
14	Program for subtraction of two word	
15	Program for addition of given array element	

**Specify Course Outcome:** Students will acquire skill of Assembly Language programming using 8086 Microprocessor will be familiar with Internal Processing of Computers

**Specify Program Outcome:** classify of Internal Architecture of Computer To develop Understanding of Internal Architecture of Computer To aware students about Basics of Microprocessor & Assembly Language Programming

**Signature of Teacher** 

Khairajani S.U



# College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes	s (2.6.1)
Name of Teacher: Khaja M.M	Department: Comp. Sci
Program: MSC FY SEM I	Subject: comp Science
Course CodeCS-108 Maintenance	Paper Title: PC Assembly and

- Specify Course Outcome:
- Practically understand the PC and surrounding peripherals. The student will assemble / setup and
- upgrade personal computer systems; install OS and other application software, diagnose and isolate faulty
- components; optimize system performance and install / connect peripherals.
- Specify Program Outcome:

**Signature of Teacher** 

Khaja M.M



#### College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Sardeshmukh R.P. Department: Computer Science

Program: Msc Fy Subject: Computer Science

Course Code: CS-201

Paper Title: Design and Analysis of Algorithms

Unit Number	Unit Name	Topics	<b>Unit-wise Outcome</b>
1	Introduction to data structure	Concepts of data and algorithm, Time and space Complexity of a given algorithm	Students will be skilled to select appropriate design techniques to solve various problems problems.
2	Divide and Conquer	General Method, Binary search, Merge sort, Quick sort, Strassen's matrix multiplication	This course will aware the implementation of various advance algorithms to solve real world problem
3	Greedy method	General method, Knapsack problem, Optimal storage on tapes, Job sequencing with deadlines, Optimal merge pattern, Minimum spanning tree, Shortest path	Ability to analyze the performance of algorithms.
4	Dynamic Programming	The general method, Multistage graphs, Optimal binary search tree,	Ability to choose appropriate algorithm

		Reliability Design, Travelling sales person problem	design techniques for solving problems.
5	Basic search, traversal techniques and Backtracking	Binary tree traversal Preorder, Inorder and Postorder Traversal, Breadth first search(BFS), Depth first search(DFS), Backtracking: The general method, 8-Queens problem, Sum of subsets, Graph coloring, Hamiltonian cycle.	Ability to understand how the choice of data structures and the algorithm design methods impact the performance of programs.

**Specify Course Outcome:** Students will be skilled to select appropriate design techniques to solve real world problem.

**Specify Program Outcome:** To learn advance algorithm techniques that are related to real life problem.

Signature of Teacher: Sardeshmukh R.P.



# College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: khairajani S.U Department: Computer science

Program: Msc fy Subject: computer science

**Course Code: CS-202** 

**Title: Software Engineering** 

<b>Unit Number</b>	Unit Name	Topics	Unit-wise Outcome
UNIT I	Software and Software Engineering	The Evolving Role of Software, Software Characteristics, Categories of Computer Software, The Software Myths, Software Engineering – A layered Technology, The software process, The nature of Software, Legacy Software.	Classify the computer network
UNIT II	Process models	A generic process model, A Process Framework, The capability Maturity Model Integration (CMMI), Process Patterns ,Process Assessment, The Waterfall Model, Prototyping Model, Spiral Model, Fourth generation techniques, Personal software process, Team software process Assessment and improvement.	Classify the network all the process model
UNIT III	Requirements Engineering & Design concepts	Requirements Engineering, Initiating the Requirements Engineering Process, Eliciting Requirements, Negotiating Requirements, Validating Requirements, Developing use cases, Design Process and Design Quality, Design Concepts,	Classify the requirement of software and designing concept of software

UNIT IV Softwa Strateg	re Testing jies	The Design Model, Pattern Based Software Design, Web App Design Quality, Design Goals, Web App Engineering Layers, The Web Engineering Process, Web Engineering Best Practices. (UDP), Principles of reliable data transfer, Connection oriented transport (TCP), Congestion control.  Software Testing fundamentals, A strategic Approach to software Testing, Strategic Issues, Test Strategies for Conventional Software, Validation Testing, System Testing, Debugging, White Box Testing, Black Box Testing, Control Structure Testing, System Testing, Model based Testing, Debugging Process, Debugging Strategies, Correcting the errors.	Apply the all the software testing and strategies
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**Specify Course Outcome:** an ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics, Demonstrate an understanding of and apply current theories, models, and techniques that provide a basis for the software lifecycle

**Specify Program Outcome:** Learn various methods of software development, Apply various software testing techniques.

**Signature of Teacher** 

Khairajani S.U



# College of Arts, Commerce and Science, Parbhani

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Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Bhise G.G Department: Computer Science

Program: MSc FY Subject: Computer Science

**Course Code: CS-203** 

Paper Title: Programming with VB .NET

Unit Number	Unit Name	Topics	Unit-wise Outcome
1	Introduction to Visual Programming using VB.Net	. Event-Driven Programming , Installing Visual Basic 2010, The Visual Studio 2010 IDE 6, The Profile Setup Page, The Menu, The Toolbars, Creating a Simple Application, Windows in the Visual Studio 2010 IDE, The Toolbox, Modified Hungarian Notation, The Code Editor	Introduction to Visual Programming using VB.Net and overview of visual Studio 2010 and understanding IDE
2	. Variables and Dates	Comments and Whitespace: Comments, Whitespace, Data Types: Numbers, Common Integer Math Operations, Integer Math Shorthand,	Classify data types, operators and using date and how to working with strings

		The Problem with Integer Math, Floating- Point Math, Other States, Single-Precision Floating-Point Numbers, Working with Strings: Concatenation, Using the Concatenation Operator Inline, More String Operations, Substrings, Formatting Strings, Localized Formatting, Replacing Substrings, Using Dates: Formatting Date Strings, Extracting Date Properties, Date Constants, Defining Date Literals, Manipulating Dates, Boolean	
3	Storing Variables and Methods	Binary, Bits and Bytes, Representing Values, Converting Values <b>Methods:</b> Why Use Methods?	Storing Variables and Methods and method why use and their importance
4	Controlling the flow, Array and Data Structure	The If Statement: The Else Statement, Allowing Multiple Alternatives with Elself, Nested If Statements, Single-Line If Statement, Comparison Operators, Using Not Equal To, Using the Numeric Operators, The And and Or Operators, Using the And Operator, More on And and Or String Comparison, Select Case: Case-Insensitive Select Case, Multiple Selections, the Case Else Statement, Different Data Types with Select Case	Analysing the flow, Array and Data Structure if statement,loops,select case and how to apply in programming

		Loops: The For Next Loop, Using the Step Keyword, Looping Backwards, the For Each Next Loop, The Do Loop Loops, Do While Loop, Acceptable Expressions for a Do Loop, Other Versions of the Do Loop, Nested Loops, Quitting Early, Quitting Do Loops, Infinite Loops Data Structure Arrays: Defining and Using Arrays, Using	
		For Each Next, Passing Arrays As Parameters, Sorting Arrays, Going Backwards, Initializing Arrays with Values	
5	Building Windows Applications and Menus	The If Statement: The Else Statement, Allowing Multiple Alternatives with Elself, Nested If Statements, Single-Line If Statement, Comparison Operators, Using Not Equal To, Using the Numeric Operators, The And and Or Operators, Using the And Operator, More on And and Or String Comparison, Select Case: Case-Insensitive Select Case, Multiple Selections, the Case Else Statement, Different Data Types with Select Case Loops: The For Next Loop, Using the Step Keyword, Looping Backwards, the For Each Next Loop, The Do Loop Loops, Do While Loop, Acceptable	Classify Windows Applications and Menus controls, understanding array and using array

Loop, Other Versions of the Do Loop, Nested Loops, Quitting Early, Quitting Do Loops, Infinite Loops Data Structure Arrays: Defining and Using Arrays, Using For Each Next, Passing Arrays As Parameters, Sorting Arrays, Going Backwards, Initializing Arrays with Values Understanding Menu Features: Images, Access Keys, Shortcut Keys, Check Marks, The Properties Window, Creating Menus: Designing the Menus, Adding Toolbars and Controls, Coding Menus, Coding
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**Specify Course Outcome:** 1. To provide the knowledge of .Net framework along with VB.Net language 2. To skill the students for developing windows base applications.

**Specify Program Outcome:** 1. Students will able to develop simple as well as complex applications using .Net framework

2. Students will learn to use web applications for creating GUI based programs

# **Signature of Teacher:**

Bhise G.G



# College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Dr P B Khanale Department: Computer science

Program: Msc fy Subject: computer science

Course Code: CS-204 B Elective Title: Compiler Designing

Unit Number	Unit Name	Topics	Unit-wise Outcome
UNIT I	Introduction to Compilers and Programming Languages	Compilers and translators, The structure of compiler, Compiler writing tools, High level programming languages, Definitions of programming languages, A lexical and syntactic structure of a language, Data structures, Operators, Statements.	Identify structure of compiler
UNIT II	Lexical Analysis & Syntax Analysis	Lexical analysis, Role of a Lexical analyzer, A simple approach to the design of lexical analyzer, regular expressions, Syntax analysis, Finite automata, Minimizing number of states of a DFA, Implementation of a lexical analyzer, Context free grammars.	Build Lexical Analyzer
UNIT III	Basic parsing techniques	Introduction to parsers, Shift reduce parsing, Top-down parsing, Operator Precedence parsing, Predictive parsers, LR, SLR and LALR parsers., Web App Engineering Layers, The Web Engineering Process, Web Engineering Best Practices.  (UDP), Principles of reliable data transfer, Connection	Build syntax Analyzer

UNIT IV	Syntax Directed Translation and Symbol tables	oriented transport (TCP), Congestion control. Introduction, Syntax directed Schemes5.3 Implementation of Syntax directed translators, Intermediate code, Postfix notation and evaluation of postfix expressions, Parse trees and syntax trees Symbol Tables -The contents of a symbol table, Data structures for a symbol table	Construct Intermediate Code
Unit-5:	Error detection and recovery and Code Optimization	Errors, Lexical-phase errors, Syntactic phase errors, Semantic errors. Introduction to Code Optimization: Sources of optimization, Loop optimization	Identify Errors in compilation

**Specify Course Outcome:** Construct your own compiler

**Specify Program Outcome:** Build software systems for real life applications

**Signature of Teacher** 



#### College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Surnar S.B. Department: Computer Science

Program: MSC FY Subject: Computer Science

**Course Code: CS-205** 

Paper Title: Vb.Net Programming

Topics	Unit-wise Outcome
1. Program for Installing Visual	Programming Language are also used to build
Basic.NET	students logic
2 Program for Continuing	To develop programs using operators and control
2. Program for Creating a simple Application	statement. To describe an array. Student are able
Application	to develop application software.
3. Program for Making decisions, If	
statement, Select case	
A Dragger for Loops Visual Dagic NET	
4. Program for Loops Visual Basic.NET	
5. Program for Working with collections	
and Lists	
6. Program for Displaying Dialog Boxes	
7. Program for The message Dialog Box	
8. Program for The open dialog control	
9. Program for Print dialog control.	
10. Program for creating menus, context	
menus	
11. Program for creating the toolbars	

12. Program for Inheritance, the	
Framework Classes	
13. Program for Advanced array	
manipulatio <b>n</b>	
14. Program for Working with data	
structures, Understanding Arrays	
15. Program for Inheritance, the	
Framework Classes.	

**Specify Course Outcome:** Programming Language are also used to build students logic for programming.

- a. Use Visual Studio IDE to design application .
- b. Develop GUI Application using Form Controls and its events.
- c. Apply Oject Oriented concepts in GUI Application

**Specify Program Outcome:** Student are able to develop application software. **Signature of Teacher:** 

Surnar S.B.



# College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)			
Name of Teacher: bhise G.G.	<b>Department: Computer Science</b>		
Program: MSC FY	<b>Subject: Computer Science</b>		
Course Code: CS-206	Paper Title: compiler design		
Topics	Unit-wise Outcome		
Specify Course Outcome:			
specify Course Outcome:			
<b>Specify Program Outcome:</b>			
Signature of Teacher:			
Bhise G.G.			



#### College of Arts, Commerce and Science, Parbhani

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Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Mr. Kuptekar Sawankumar Vijay Department: Computer Science

Program: M.Sc FY Subject: Computer Scienc Course Code: CS-207 B

Paper Title: Information Technology

Unit Number	Unit Name	Topics	<b>Unit-wise Outcome</b>
I	Computer Organization, Memory and Storage	Introduction, Basic Computer Organization, Input Devices, Output Devices, Central Processing Unit, The System Bus Architecture, Memory or Storage Unit	Know about structure of computer
II	Information Technology Basics	Introduction, Need for Information Storage and Processing, Information Technology Components, Role of Information Technology, Information Technology and the Internet	Able to understand about information processing in the computer.
III	Internet and its Tools	Introduction, Internet Evolution, Basic Internet Terminology, Data over Internet, Modes of Data Transmission, Types of Networks, Types of Topologies, Protocols used in the Internet, Getting Connected to Internet Applications, Internet Applications, Computer Ethics,	Understand in details about the internet and its tools.

IV	Emerging Trends in IT	Introduction, Electronic Commerce (E- Commerce), Electronic Data Interchange (EDI) Smart Cards, Mobile Communication, Internet Protocol TV	Acknowledge the E-Commerce terms in details.
V	Computer Programming and Languages	Introduction, Planning a Computer Program, Steps for Program Development ,Problem Solving Tools, Program Control Structures, Generations of Computer Languages, Program Methodology, Programming Models	Acknowledge the details of computer languages, program methodologies and programming models.

Specify Course Outcome: Understand basic concepts in IT and their use in actual working

Specify Program Outcome: Introduce students to foundation of Information technology

**Signature of Teacher** 

Kuptekar S.V



### College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)	
Name of Teacher: Khaja M.M	Department: Comp. Sci
<b>Program:</b> MSC FY SEM I	Subject: comp Science
Course Code: CS- 208 Essentials	Paper Title: Networking

## **Specify Course Outcome:**

Networking Essentials deals with knowing what is a network, how to install, configure, and troubleshoot a computer network It includes knowledge of the fundamental building blocks that form a modern network, such as various cables, switches, routers, connectors, LAN-NIC cards and network operating

#### **Specify Program Outcome:**

It then provides in-depth coverage of the most important concepts in contemporary networking like connecting computers/ peripherals, servers and clients, Wi-Fi connectivity, etc. Students are expected to have the skills to build a network / LAN from scratch and maintain, upgrade, and troubleshoot an existing network

**Signature of Teacher** 

Khaja M.M



#### College of Arts, Commerce and Science, Parbhani

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Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Shaikh Khaja Jamil Mohiuddin Department: Computer Science

**Program:** MSc - SY **Subject:** Computer Science **Course Code:** CS – 301

Paper Title: Advance Database Administration

<b>Unit Number</b>	Unit Name	Topics	Unit-wise Outcome
UNIT – I	Database Architecture	Overview of database, pfile, spfile, Instance, Tablespaces, Datafiles, Other files, Oracle managed Files, Users, Schemas, Indexes, View,	Understanding Architecture of Oralce
		Sequences, Synonyms, Privileges, Roles, Clusters, Hash Clusters, Internal memory structure, SGA, PGA ,Background processes, External structure, Redo logs, Control files, Trace files, Alert logs, Creating database manually	
UNIT – II	Hardware configuration and consideration	Architectural overview, Standalone hosts, Standalone hosts with disk array, Standalone, Hosts with disk shadowing, Multiple databases, Networked hosts, Networks of databases, Remote updates, Remote application options, Real application, Clusters, Multiple processors, The	Implementation of Oracle database

UNIT – III	Physical Databases Layouts	parallel query and parallel load options, Client/server databases application, Standby databases  Database file layouts, I/O connections among data files, I/O bottlenecks among all data files, Concurrent I/O among background processes, Defining recoverability and performance goals for the system, Defining the system hardware and mirroring architecture, Database space using overview, Implementation of the storage clause, Locally managed Tablespaces, Dictionary managed Tablespaces, Table segments, Index segments, Rollback segments, Temporary, Free space, Resizing Datafiles, Control files, Online redo log Files Deallocate space from segments, Shrinking Datafiles, Shrinking Tables, Clusters and indexes, Oracle managed	Understand and implement Physical database.
UNIT - IV	Logical Database Layouts	Describe logical structure of a database, Different types of Tablespaces, Changing the Tablespaces size, Allocating segments for temporary segments, Temporary segments in permanents Tablespaces, Changing tablespace status, changing tablespace storage settings, Oracle Managed Files (OMFs), Oracle Flexible Architecture (OFA), Different segments types and relationships, Extent usages, Block space utilization	Understand and implement Logical Database.

UNIT – V	Backup – Recovery &	Types of Logical and Physical	Secure database using
	Networked ORACLE	backups, Implementations,	backup and recovery.
		Integrations of backup	ı
		procedures,	
		NOARCHIVELOG Mode,	
		ARCHIVELOG Mode, Backup	
		Methods –Closed Database	
		Backup, Open Database	
		Backup, Recovery in	
		NOARCHIVELOG Mode,	
		Recovery in ARCHIVELOG	
		Mode, Recovery manager	
		architecture, Recovery	
		Manager Features, Using	
		Recovery manager & RMAN,	
		Using OEM backup manager,	
		Generating lists and reports.	
		Networked Oracle - Overview	
		of SQL *Net and Net8,	
		Connect descriptors, Service	
		names and Listeners, Net8	
		assistants, The multi-protocol	
		interchange, Dedicated Server	
		Processes, Oracle Shared	
		Server, Benefits of Oracle	
		Shared Server, Client Server	
		application, Database links.	
UNIT – VI	Database Security,	Security capabilities-Account	Improve Performance
	Auditing and	security, Object privileges,	tuning of oracle
	<b>Database Tuning</b>	System level roles and	database.
		privileges, Implementing	
		security-operating system	
		security, Create user, Drop	
		user, User profiles, and	
		Password managements,	
		Preventing password reuse,	
		setting password complexity,	
		Using password file for	
		authentication, Auditing, Login	
		audits, Action audits, Object	
		audits, Protecting the audit	
		trail. Tuning Databases -Tuning	
		application design, Tuning	

SQL,Memory usage, Data	
storage, Data	
manipulation,Physical storage,	
Logical storage, reducing net	
traffic using OEM	

**Specify Course Outcome:** Students can be administration oracle database using this course.

Specify Program Outcome: Students are able to Implementation of software

**Signature of Teacher** 

Khaja M.M



## College of Arts, Commerce and Science, Parbhani

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Pro-forma for program and course outcomes (2.6.1)

Name of Teacher: waghmare V.P Department: Computer Science

Program: M.Sc SY Subject: Computer Scienc

Course Code:CS-302 Paper Title: Java Server Pages, Servlets & Struts

Unit Number	Unit Name	Topics	Unit-wise Outcome
I	An Overview of	A Servlets jobs, Why build	Take a part in servlets
	Servlets, JSP	web pages dynamically?,	its feature and
	terminology and	Advantages of Servlets over	advantages
	Servlet Basics	traditional CGI, The Role of	
		JSP, Installing & Configuring	
		the JDK & Apache Tomcat,	
		Testing your setup, Web	
		application – A Preview, Basic	
		Servlet structure, A Servlet	
		that generate plain text, A	
		Servlet that generate HTML	
		text, A Servlet package, The	
		Servlet life cycle, The Single	
		Thread model interface,	
		Servlet debugging	
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II	Handling Client	Reading Form Data from	Elaborate dynamic web
	Request: Form	Servlet, Example: Reading	pages using servlet
		three parameter, Example:	

III	DATA,cookies and session tracking  Overview of JSP	Reading all parameter, Filtering String for HTML – specific character, Benefits of cookies, Some problem with cookies, Sending and receiving cookies, Using cooking to detect first time visitors, Using cookies attributes, The need for session tracking, Session tracking basics, Session tracking API, Browser session Vs server sessions, A Servlets that shows per client access counts  The Need for JSP, Benefits of	Web development
	Invoking Java code with JSP scripting	JSP, Installation of JSP, Basic syntax, Invoking Java code from JSP, Using JSP	process and various sever side technologies .
	elements & The JSP page directives	Expression, Using Scriptlets to make parts of the JSP page conditional, The Import attribute, The contentTypeand pageEncodingattribute, Generating Excel Spreadsheet,Thesession attribute, The isELIgnoredattribute, The errorPageand isErrorPageattribute	
IV	Including files and applets in JSP pages and Using Java Beans components in JSP	Including pages at request time: the <i>jsp:include</i> action, Including pages at page translation time: the <i>include</i>	Session authentication using cookies we learned in servlet
	documents	directive, Forwarding request with <i>jsp:Forward</i> , Including applets for java plug-in, Why	

		use Beans?, What are Beans?, Using Beans: basic task, Example: StrignBean.	
V	Integrating Servlets and JSP, Accessing database with JDBC	Understaning the need for Model View Controller, MVC Framework, Architecture of approach, Implementing MVC with RequestDispathcher,, Summarizing MVC code, Using JDBC in General, Basic JDBC Examples, Simplifying Database Access with JDBC Utilities, Using Prepared Statements.	Take a part in JSP technologies ,its feature and advantages.

**Specify Course Outcome:** This course provides the necessary knowledge to design and develop dynamic ,database –driven application

**Specify Program Outcome**: After the completion of this course ,the student will be able to develop a small project independently

**Signature of Teacher** 

Waghmare V.P



#### College of Arts, Commerce and Science, Parbhani

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Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Kulkarni S.V Department: Computer Science

Program: M.Sc SY Subject: Computer Scienc

Course Code CS-303 Paper Title :Data Mining & Data Warehousing

<b>Unit Number</b>	Unit Name	Topics	Unit-wise Outcome
I	Introduction	Basic Data Mining task, Data Mining Vs Knowledge discovery in databases, Data mining metrics, Social Implication of Data Mining	Basic concept of data mining task
II	Related Concepts and Data Mining Techniques	Database/OLTP systems, Information Retrieval, Decision Support Systems, Dimensional Modeling, OLAP, Web Search Engines, Statistical perspective on Data Mining, Decision Tree, Neural networks	Classify the techniques of data mining
III	Classification	Introduction, Statistical based algorithms, Distance based algorithms, Decision tree based algorithms, Neural network based algorithm.	Classification of algorithm in the data mining

IV	Clustering	Introduction, Hierarchical	Describe the clustering
	andAssociation Rules	algorithms, Partitioned	and association rules
		algorithms, Clustering large	
		databases, Basic algorithms,	
		Parallel and distributed	
		algorithms	
V	Web Mining	Introduction, Web content	Introduction to web
		mining, Web structure	mining
		mining, Web usage mining.	
VI	Data Warehousing	Data Warehousing – the only	Understanding the
		viable solution, Data	data warehousing
		Warehouse defined	

**Specify Course Outcome:** understand complex variable theory, application of harmonic conjugate to get orthogonal trajectories and analytic function

**Specify Program Outcome**: to introduces various techniques for respiration of data in the real world

**Signature of Teacher** 

Kulkarni S.V



# College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Kausadikar J.N. Department: Comp. Sci

Program: Msc SY

Subject: Computer Science

Course Code: CS-304 Paper Title: Digital Image Processing Using MATLAB

Unit Number	Unit Name	Topics	Unit-wise Outcome
1	Digital Image Processing Systems	What is DIP?, Fundamental steps in DIP, Components of an Image Processing System, Elements of Visual Perception, Lights and Electromagnetic Spectrum, Image sensing and acquisition, Image sampling and quantization	Analyze images in the frequency domain using various transforms. Digital image processing is the use of computer algorithms to perform image processing on digital images.
2	Introduction to Digital Image Representation	Digital Image Representation, Read & Displaying Images, Data Classes & Image types, Converting between Data Classes and Image types	A digital image is a numeric representation, normally binary of a two dimensional image.  Depending on whether image resolution is fixed, it may be of vector or raster type.
3	Intensity transformation &Spatial filtering	Intensity Transformation function, Histogram processing & Function plotting, Spatial filtering	intensity transformations operate on single pixels of an image for the purpose of contrast manipulation & image

			thresholding.
4	Frequency Domain Processing	2D –discrete Fourier transform, Filtering in frequency domain, Obtaining Frequency Domain Filters from spatial filters	Frequency domain refers to the analysis of mathematical functions or signals with respect to frequency, rather than time.
5	Image Restoration	A Model of the Image Degradation /Restoration Process, Noise Models, Restoration in presence of Noise only –spatial filtering, Periodic Noise Reduction by Frequency domain Filtering	image restoration is the operation of taking a corrupt/noisy image & estimating the clean, original image.
6	Color Image Processing and Introduction to Wavelets	Color Image Representation in MATALB, Converting to other Color Space, Introduction to Wavelets - Fast wavelet transform, Working with Wavelet Decomposition structures, Inverse Fast Wavelet transform	A color image is a digital image that includes color information for each pixels. A Wavelet is a mathematical function useful in digital signal processing& image compression. Wavelets make it possible to recover weak signals from noise.

**Specify Course Outcome:** Apply image enhancement and restoration techniques. Learn digital image fundamentals.

**Specify Program Outcome:** Use image compression and segmentation techniques. Learn to represent image in form of features.

**Signature of Teacher** 

Kausadikar J.N.



#### College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Agarmore J.R. Department: Comp. Sci

Program: MSC SY Subject: Comp.Sci

Course Code: CS-305 Paper Title: Research Methodology

<b>Unit Number</b>	Unit Name	Topics	Unit-wise Outcome
1	Introduction, the Purpose and Product of Research	What is research?, Evaluating Research, The 6Ps of research, Reasons for doing Research, possible products, Finding and choosing research topics, evaluating the purpose and product of research.	Develop understanding on various kinds of research, objectives of doing research, research process, research designs and sampling.
2	Overview of the Research Process, Internet Research	A model of the research process, Alternative models of the research process, evaluating the research process, Background of the Internet and WWW, Internet research topics, The Internet and a literature review, The Internet and research strategies and methods, Internet research, the law and ethics.	Evaluate different models for research by using internet.
3	Reviewing the literature, Surveys and Design Creation	Purpose of literature review, literature resources, The Internet and literature reviews, conducting literature reviews, evaluating literature reviews, Define Surveys, Planning and Designing surveys, the internet and surveys,	Evaluation of literature, surveys for research

		Example of Surveys, Defining design and creation, Planning	
4	Experiments, Case studies, Action Research	Defining experiments, Planning and conducting experiments, The internet and experiments, Defining case studies, Planning and conducting case studies, The internet case studies, Defining Action research, Planning and conducting Action research, The internet and Action research	Case studies used for improvement of research work.
5	Interviews, Observations, Questionnaires	Defining Interviews, Planning and conducting Interviews, Group Interviews Internet based Interviews, Defining Observations, Planning and conducting systematic Observations, Planning and conducting participant Observations, The internet and Observations.	Evaluation of interview for research
6	Quantitative data analysis, Qualitative data analysis and Presentation of Research	Defining Quantitative data analysis, Types of Quantitative data analysis, Data coding, Visual aids for Quantitative data analysis, Using statistics for Quantitative data analysis, Qualitative data analysis-Introduction, Analysis textual data, Analyzing non- textual qualitative data, Grounded theory, Presentation of Research- writing up the research, conference paper presentations, Posters and exhibitions, software demonstrations, Presenting yourself, PhD vivas.	Preparation for presentation of research.

# **Specify Course Outcome:**

• understand some basic concepts of research and its methodologies

- identify appropriate research topics
- select and define appropriate research problem and parameters
- prepare a project proposal (to undertake a project)
- organize and conduct research (advanced project) in a more appropriate manner
- write a research report and thesis
- write a research proposal (grants)

#### **Specify Program Outcome:**

- To familiarize participants with basic of research and the research process.
- To enable the participants in conducting research work and formulating research synopsis and report.

#### **Signature of Teacher**

Agarmore J.R



#### College of Arts, Commerce and Science, Parbhani

Pro-forma for program and course outcomes (2.6.1)

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Name of Teacher: Kausadikar J.N. Department: Comp. Sci

Program: Msc SY Subject: Computer Science Course Code: CS-306

Paper Title: Computer laboratory 1(Adv Database Admin+ D.I.P)

No.	Program	<b>Unit-wise Outcome</b>
1	Program for create tablespace? and View Tablespace and Datafile Information?	
2	Program for Add New Datafile to Increase the Size of a Tablespace?	To study the image fundamentals and
3	Program for Increase Size of an Existing Datafile? And Showing Parameters of the Controlfiles?	mathematical transforms necessary for image
4	Program for String Function?	processing. To study the image
5	Program for order by clause?	enhancement
6	Program for Numeric Function?	techniques. To study image restoration
7	Program for Information about log file? and logfile members?	procedures.
8	Program for Some basic concepts in DIP using MATLAB?	
9	Program for Data classes conversion in DIP using MATLAB?	
10	Program for Converting the given image into Binary Image in DIP using MATLAB?	

11	Program for Intensity Transformation by using imadjust function in DIP using MATLAB?
12	Program for Intensity transformation in truecolor images in DIP using MATLAB?
13	Program for Image type conversion(grayscale images) in DIP using MATLAB?
14	Program for image type conversion(indexed images) in DIP using MATLAB?
15	Program for Image type Conversion(Truecolor Images) in DIP using MATLAB?

**Specify Course Outcome:** Analyze images in the frequency domain using various transforms. Interpret image segmentation and representation techniques.

**Specify Program Outcome:** Evaluate the techniques for image enhancement and image restoration.

**Signature of Teacher** 

Kausadikar J.N.